Seat No.

# T.E.(CSE) (Part-III) (Semester -V) (Revised) Examination, May - 2016 COMPUTER ALGORITHMS Sub. Code: 66296

Day and Date :Tuesday, 03 - 05 - 2016 Total Marks :100 Time :10.30 a.m. to 1.30 p.m.

Instructions:

- 1) Questions 4 and 8 are compulsory.
- 2) Attempt any four questions from remaining questions.
- 3) Figures to the right indicate full marks.
- 4) Assume suitable data wherever necessary.
- O1) a) Explain performance analysis and performance measurement. [8]
  - b) Give recursive algorithm for binary search. Compute its complexity for successful search and unsuccessful search. [8]
- Q2) a) Solve the following instance of knapsack 0/1. [8] n=3, (w1, w2, w3) = (2,3,4) and (p1,p2,p3)=(1,2,5) capacity m=6
  - Prove that the complexity of quick sort in average case is O(nlogn). [8]
- Q3) a) Explain dynamic programming solution to travelling sales person problem.
   [8]
  - Obtain a set of optimal Huffman codes for the messages(A, B, C, D, E, F,G) with relative frequencies(q1,q2,q3,q4,q5,q6,q7)=(2,3,5,8,13,15,18).

[8]

		n of	
0.0	***	P - 818	70
Q4)		ite short note on(Solve any three) [18	
	a)	Selection algorithm.	
	b)	Minimal spanning trees	
	c)	Dynamic programming	
	d)	Reliability design	
Q5)	a)	Explain Pre-order, In-order and Post-order traversal techniques for binary tree.	
	b)	Let w[1:7] = {5, 7, 10, 12, 15, 18, 20}, m=35. Find all possible subset of w that sum equal to m. Draw portion of state space tree that is generated [8]	
Q6)	a)	What is P, NP, NP-complete and NP-Hard problems? Explain their relationship with neat diagram. [8	
	b)	Explain non deterministic Knapsack problem and non deterministic Maximum clique problem.  [8]	
Q7)	a)	Describe and give example of prefix computational model with PRAM.[8]	
	b)	Explain Hypercube computational model. [8]	
Q8)	Wri	te short note on: [18]	
	a)	AND/OR Graph	

46 46

Data concentration with mesh and Hypercube

Live node, E-node, dead node and bounding function in Backtracking

Seat No.

T.E. (CSE) (Part - II) (Semester - VI) (Pre-revised) (Old)

#### Examination, April - 2016 COMPILER CONSTRUCTION

Sub. Code: 45608

Day and Date: Saturday, 16-04-2016

Total Marks: 50

Time: 2.30 p.m. to 4.30 p.m.

Instructions:

- 1) All questions are compulsory.
- 2) Figures to right indicate full marks.

#### SECTION - I

Q1) a) How to construct NFA from Regular Expression?

[6]

- b) Define Dependency Graph. Describe methods for evaluating the semantic rules.
- Q2) a) List and describe different Compiler Construction Tools. [5]
  - b) Consider the following CFG G = (N={S, A, B, C, D}, T = {a, b, c, d}, P, S) where the set of productions P is given below:

 $S \rightarrow A$ 

 $A \rightarrow BC | DBC$ 

 $B \rightarrow Bb | \varepsilon$ 

C→c|E

 $D \rightarrow a d$ 

- Is this grammar suitable to be parsed using the recursive descendent parsing method? Justify and modify the grammar if needed.
- Compute the FIRST and FOLLOW set of non-terminal symbols of the grammar resulting from your answer in (I).

	P-	872
Q3) a)	Which are different conflicts during Shift Reduce parsing? How can be recovered?	they [3]
b)	Describe Token and Lexeme.	[2]
	SECTION - II	
Q4) a)	Explain different Storage Allocation Strategies.	[5]
b)	How three address statements will be implemented?	[4]
Q5) a)	What is basic block? Give an algorithm to convert Three Add Statements into basic blocks with example.	iress [5]
b)	What are the Principle sources of code optimization?	[5]
Q6) a)	Draw DAG for basic block:	[3]
	a = b + c	
	b = b - d	
	c = c + d	
	e = b + c	
b)	List and explain different algebraic identities used in code optimization of basic block.	tion [3]

Total No. of Pages: 2

#### T.E. (CSE) (Part - III) (Semester - VI) (Revised) (New) Examination, April - 2016 COMPILER CONSTRUCTION (Theory)

Sub. Code: 66858 Day and Date : Saturday, 16 - 04 - 2016 Total Marks: 50 Time: 03.00 p.m. to 06.00 p.m. Instructions: Make and mention suitable assumption wherever necessary. SECTION - I Q1) A) Explain any two error recovery techniques in syntax analysis. [6] B) a=b+c\*d; c=cat-dam \* e; Identify lexemes in the above C code. Also specify token of each of the lexeme. OR A) i) sum = a===b; 1a=a+b; Which phases of compiler (viz semantic, syntax and lexical analysis) will report error after scanning the above C statements? What is the use of FIRST(X) and FOLLOW(X), where X is a nonterminal, in parsing? [6] Q2) A) What is an L-attributed definition? Explain with example. [4] B) Explain Shift-Reduce conflict in bottom-up parsers with the help of an example. [6] Q3) What is top-down parsing? [5] OR

Explain left factoring with example.

[5]

P.T.O.

#### SECTION - II

Q4) A) Generate three address code for the following block:

[4]

$$a = b*(c+d)$$

$$e = ((a+b)*(a+c))$$

B) Explain Syntax-Directed Definition with the help of an example.

[6]

OR

- A) What is an Activation Record?
- B) What is the division of task between caller and callee in calling sequence?

Q5) A) Draw DAG for the basic block :

[4]

$$x = a[i]$$

$$a[j] = y$$

$$z = a[i]$$

B) What is Syntax Directed Translation scheme? Explain with example. [6]

Q6) What is call-by-value? Explain with example.

[5]

OR

Explain the common sub - expression elimination technique of code optimization with the help of an example.



Seat No.

### T.E. (Computer Science & Engg.) (Semester - VI) (Prerevised) (Old) Examination, April - 2016 DATABASE ENGINEERING

Sub. Code: 45610

Day and Date: Thursday, 21-04-2016

Total Marks: 100

Time: 3.00 p.m. to 6.00p.m.

Instructions:

- 1) Question 1 & 5 are compulsory.
- 2) Attempt any two from remaining for both sections.
- 3) Figures at right side indicates full marks.

#### SECTION - I

Q1) a) List & explain disadvantages of file processing system.

[10]

- b) What is significance of 'key' in relational database? Explain different types of keys.
- Q2) a) Apply following algebraic operations on given relational tables. [8]
  - i) Select
  - ii) Project
  - iii) Union
  - iv) Cartesian product

A	В	C	D
cx	OX.	1	7
α	β	5	7
β	β	12	3
β	β	23	10

P	Q	R
3	E	10
μ	3	2
ε	μ	34
μ	μ	15

b) Write a note on referential integrity.

[8]

722		P-87
Q3) a)	What is significance of integrity constraints in relational database different types of integrity constraints in relational database?	? Explai
b)	What is data dictionary? What information should be maintained dictionary?	ed in dat
Q4) a)	For given schema explain how file system can be implemented fixed length record & variable length record.	by usin
	Account_schema = (account_numer, branch_name, balance)	18
b)	State & explain different levels of database abstraction.	18
	SECTION - II	
Q5) a)	When it is preferable to use a dense index rather than a spare Explain your answer.	index'
b)	Draw & explain steps involved in query processing.	[8]
Q6) a)	What metrics are used for measuring the cost of query proc Explain each metric.	essing?
b)	State & explain different types of failures in DBMS.	[8]
Q7) a)	Explain the purpose of the checkpoint mechanism. How often check points be performed?	should
b)	Explain two phase locking in detail.	[8]
Q8) a)	Explain time stamp ordering protocol.	[8]
b)	Explain distinction between closed & open hashing. Discuss remerits of each technique.	70.00

#### T.E. (CSE) (Part - III) (Semester - VI) (Revised) Examination, April - 2016

#### DATABASE ENGINEERING (Theory) (New)

	DATABASE ENGINEERING (THEORY) (New)	
	Sub. Code: 66860	
Day and	d Date: Thursday, 21 - 04 - 2016.	
		Tarks:50
Instructi	tions: 1) Q.1 and Q.4 are compulsory.	
	2) Answer any one of Q.2 & Q.3.	
	3) Answer any one of Q.5 & Q.6.	
	Assume suitable data wherever necessary.	
	5) Figures to right indicate full marks.	
Q1) At	ttempt any 3 : [3	× 5 = 15
a)	with an example.	
b)	What is an E-R diagram? Explain E-R diagram with an ap example.	propriate
c)	State and explain any five relational algebra operations.	
d)	What are keys? Explain super key, primary key, foreign candidate key.	key and
Q2) a)	What is SQL? Explain DDL commands with suitable examp	ole. [5]
b)	What is normalization? Explain 1NF, 2NF with an appexample.	propriate [5]
Q3) a)		[5]
b)	What do you mean by functional dependency. Briefly explain anomalies, update anomalies and delete anomalies in a datab	insertion ase. [5]
Q4) Att	tempt any three :	
a)	What is data dictionary? Explain its storage.	[5]
b)		
c)	A second	imple [5]
d)		tion and [5]
Q5) a)	What is a transaction? Explain with suitable example how we and unlock a transaction.	can lock [5]
b)	What is conflict serializability? Give and briefly explain an a for testing conflict serializability.	lgorithm [5]
Q6) a)	What is a failure? Explain failure classification.	[5]
b)	Explain hog-based Immediate undate recovery technique	161



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#### T.E. (Computer Science & Engineering) (Semester - VI) (Revised) Examination, April - 2016

		INFORMATION SECURITY (Theory)	
		Sub. Code: 66862	
Day a	and l	30 p.m. to 04.30 p.m.	farks : 50
Instru			
Q1)	a)	List and explain OSI security mechanisms.	[6]
20-7	b)	Explain substitution techniques with example.	[6]
(02)	a)	Draw and explain the internal structure of single round of DES algo-	orithms.[6]
~	b)	Differentiate between:	[6]
		i) Block cipher & stream cipher	
		ii) Diffusion & confusion	
(03)	a)	Explain Diffie-Hellman key exchange.	[6]
	b)	What types of attacks are addressed by the message authentic	ation? [7]
04)	a) V	What is digital signature? Explain DSA algorithm in detail.	[6]
	b)	Give overview of Kerberos.	[6]
Q5)	a)	What are the different principal services provided by PGP. Di	scuss each
	b)	service in detail.  Explain Encapsulating security payload header format used in	
Q6)	(a)	Discuss the features and requirements of SET (Secure	Electronic
		Transactions).	[7]
	b)	Explain different approaches used for intrusion detection.	[6]



Explain various services provided by PGP in detail.

b)

[8]

Q6)	a)	Give oversion of ID	P - 956
207		Give overview of IPsec Architecture.	[8]
	b)	Discuss the features and requirements of SET (Sec Transaction)	C Section 1
Q7)	a)	With the help of figure explain the profiles of behavior authorized users. Also explain the approaches for intrusi	[8] r of intruders & on detection [8]
	b)	List types of firewalls and explain in detail.	[8]
Q8)	Wri	ite short note on (Any three)	[18]
	a)	S/MIME	[20]
	b)	Virus countermeasures	
	c)	Distributed Denial of service attack.	
(	d)	SSL Handshake protocol.	

Seat No.

## T.E.(Computer Science & Engineering) (Part -III) (Semester -VI) (Revised) (New) Examination, April - 2016 OBJECT ORIENTED MODELING AND DESIGN

Sub. Code: 45611 Day and Date : Saturday, 23-04-2016 Total Marks: 50 Time: 2.30 p.m. to 4.30 p.m. Instructions: 1) Attempt any two questions from each section. 2) Figures to the right indicate full marks. Assume suitable data whenever necessary. SECTION -I Q1) a) Compare Aggregation with Generalization. [5] Explain the following terms. [8] i) Abstraction Grouping Constructs Overriding iii) Qualification Draw and Explain the Functional Model of flight simulator. Q2) a) [6] Explain the following terms. [6] i) Nested State Diagram Concurrency in Dynamic Model Q3) a) Explain the physical Packaging issues. [6] What is Data Flow diagram and Explain its Components. [6]

		P-821
	SECTION -II	
Q4) a)	Explain the different diagrams in UML.	[7]
b)	Explain the five (4+1) Views of UML.	[6]
Q5) a)	Explain activity diagram with example.	[6]
b)	Write a note on w.r.t. UML.	[6]
	i) Communication ii) Synchronization	
Q6) a)	Write a note on patterns and framework.	[6]
b)	Explain component diagram with example.	[6]



Total No. of Pages: 2

#### T.E. (Computer Science and Engineering) (Part - III) (Semester - V) Examination, May - 2016

#### OBJECT ORIENTED MODELINGAND DESIGN

(Revised) (Theory)

Sub. Code: 66295

				nday, 02 - 05 - 2016 Total Ma to 12.00 p.m.	rks: 50
	ructio		1) 2) 3)	Attempt any two questions from question no.1, 2 and 3. Attempt any two questions from question no.4, 5 and 6, Figures to the right indicate full marks.	
Q1)	a)	Exp	olain	abstract classes with suitable example.	[6]
	b)	Exp	olain t	the following terms:	[6]
		i)	Mo	dule	
		ii)	She	eet	
		iii)	Met	tadata	
Q2)	a)	Dra	w an	d explain state diagram for phone line.	[6]
	b)	Exp	lain t	the following terms with respect to data flow diagram.	[7]
	4	i)	Pro	cesses	
		ii)	Dat	a stores	
		iii)	Dat	a flows	
		iv)	Cor	ntrol flows	
Q3)	a)	Exp	lain p	physical packaging issues	[6]
	b)	Wri	te no	te on- OMT methodology	[6]

Q4)	a)	Explain extensibility mechanisms available in UML.	P - 960 [6]
	b)	Prepare a class diagram showing the relationship among the Company, Department, Office, Person, Headquarters, information, personal record. Include associations, aggregeneralizations and dependency.	Contact
Q5)	a)	What is forking and joining? Draw activity diagram for leading construction.	ouilding [7]
	b)	Explain following terms with respect to behavioral modeling:	[6]
	i)	Processes and Threads	
	ii)	Time and Space	
Q6)	a)	What is collaboration? Explain organizing collaboration.	[6]
	b)	Explain in detail component diagram with example.	[6]

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Total No. of Pages : 2

#### T.E. (CSE) - II (Semester - VI) (Old) Examination, April - 2016 OPERATING SYSTEM - II Sub. Code: 45609

Day and Date : Monday, 18-04-2016 Time : 3.00 p.m. to 6.00 p.m.

Total Marks: 100

Instructions:

- 1) Solve any three (3) Questions from each section.
- 2) Assume proper data.
- 3) Figures to the right indicate full marks.

#### SECTION - 1

- Q1) a) Draw block diagram of unix system kernel. Explain file system a process control subsystem. [9]

  b) Write and Explain create system call? [9]
- Q2) a) Give the difference between named pipe & unnamed pipe? Write the system call to create both pipes? [8]
  - b) Explain why the kernel unlocks the inode at the end of each system call? [8]
  - Q3) a) Give the syntax of Iseek () system call and explain different parameters used. How kernel implements Iseek () system call? [8]
    - b) How Disk block number is calculated while Accessing Inode? How byte offset of inode is calculated in the block? [8]
  - Q4) a) Explain advantages & disadvantages of buffer cache? [8]
    - b) Explain the getblk () Algorithm? [8]

P.T.O.

#### SECTION - II

	Q5) a)	Explain userlevel, register level & system level context of process?	[9]
	b)	Explain following:	[9]
		i) Internal system timeouts	
		ii) Profiling	
+	Q6) a)	Explain block device switch table & character device switch table?	[8]
	+1 b)	Explain process tracing?	[8]
	Q7) a)	Explain system call:	[8]
*	+1	i) Semget ( )	
		ii) Semop ( )	
	b)	Explain data structure for demand paging?	[8]
	Q8) a)	Describe fair share scheduler?	[8]
	b)	Explain how other program are invoked in the unix system?	181

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Seat No.

#### T.E. (CSE) (Part -HI) (Semester - VI) (Revised) (New) Examination, April - 2016 OPERATING SYSTEM - H

Sub. Code: 66859

Day and Date : Monday, 18 - 04 - 2016

Total Marks: 100

Time: 03.00 p.m. to 06.00 p.m.

Instructions: 1) Question No. 1 & Question No. 8 are compulsory, Solve any four questions from remaining questions.

- Figure to the write indicates full marks.
- 3) Write your assumption if required any where,
- Q1) A) Draw the block diagram of Unix system kernel? Explain file subsystem and process control subsystem?
  - Explain the following scenarios use by the kernel to allocate a buffer for disk block with diagram?

    [9]
    - The kernel finds the block on its hash queue and its buffer is free.
    - The kernel finds the block on the hash queue, but its buffer is currently busy.
- Q2) A) Explain the structure of regular file with diagram?

[8]

- B) Explain the algorithm for allocating disk block (alloc) and draw the diagram which represent requesting and freeing disk blocks with proper assumption. 181
- Q3) A) Draw and explain data structures after two processes (A/B) open files.[8] Process A

fdl = open ("/etc/passwd", O\_RDONLY);

fd2 = open ("local", O\_RDWR);

Process B

fdl open ("/etc/passwd", O RDONLY);

fd2 = open ("private", O\_RDONL Y);

B) Explain the algorithm for mounting a file system? List mount table entries? [8]

P.T.O.

Q4)	A)	Find the block number and block offset of inode in the block for followinode number:	wing [8]
		i) 4258	
		ii) 6895. Write your assumption if any.	
	B)	What is pipes? Explain the reading and writing pipes?	[8]
Q5)	A)	Explain the components of user level context, register level context system level context?	and [8]
	B)	Explain attaching a region to a process with algorithm (attachreg)?	[8]
Q6)	A)	Explain the process creation and write a sample program will demonstrate process creation?	nich [8]
	B)	Explain the system calls for time?	[8]
Q7)	A)	What is demand paging? Explain data structures used for demand pag	ing?
	B)	Explain the functions of line discipline and clists?	[8]
Q8)	Wri	te short note (Any three): $[3 \times 6 =$	18)
	A)	Context switch	
	B)	Process scheduling parameters	
	C)	Functions of clock interrupt handler	
	D)	Streams	

Seat No.

#### T.E. (CSE) (Part -III) (Semester - VI) (Revised) (New) Examination, April - 2016 STORAGE NETWORKS Sub. Code: 66861

Day and Date : Saturday, 23 - 04 - 2016

Total Marks: 100

Time: 03.00 p.m. to 06.00 p.m.

Instructions:

- 1) Attempt any three questions from each section.
- 2) Figure to the right indicate full marks.
- 3) Assume suitable data wherever necessary.

#### SECTION-I

- Q1) a) Explain the following in relation with Data Center Infrastructure [8]
  - i) Core Core Elements.
  - ii) Key Requirements for Data Center Elements.
  - iii) Managing Storage Infrastructure
  - b) List and describe the components of disk drive.

181

- Q2) a) Describe disk drive performance measurement factors and derive fundamental laws governing disk performance [8]
  - i) Seek Time
  - ii) Rotational Latency
  - iii) Data Transfer Rate
  - iv) Little's Law
  - v) utilization law
  - vi) Average response rate
  - vii) Average response time
  - viii) Average Queue size

			OR	
a)			r a disk I/O system in which an I/O request arrives at the rate. The disk service time is 6 ms.	of 8]
	i)	Cor	mpute the following:	
		1)	Utilization of I/O controller	
		2)	Total response time	
		3)	Average queue size	
		4)	Total time spent by a request in a queue.	
	ii)	20%	t a graph showing the response time and utilization, consideri %, 40%, 60%, 80%, and 100% utilization of the I/O controll scribe the conclusion that could be derived from the graph.	
b)	Des	scribe	e different RAID levels.	[8]
a)			e various components of Intelligent Storage System. How t d Write operations are performed with cache?	he [8]
b)			e the different types of DAS? Give benefits and limitations kplain Disk drive interfaces in DAS.	of [8]
So	lve A	NYT	TWO of the following questions:	
a)			be various components of SAN. Describe Fibre Channivity and fibre channel ports.	nel [9]
b)	Explain components of Network attached Storage (NAS). Explain different Network attached storage implementations. Explain Factors Affecting NAS Performance and Availability.			ain ors [9]
c)	Ex	plain	iSCSI Discovery, iSCSI Names and iSCSI session, iSCSI PD	U. [9]

#### SECTION-II

Q5)	a)	Explain Implementation considerations in storage virtualization.	[8]	
	.b)	Describe Backup and Restore Granularities with all itscategories.	[8]	
(26)	a)	Explain storage virtualization on block level and file level.	[8]	
	b)	Describe Failure Analysis in business continuity.	[8]	
Q7)	a)	Explain symmetric and Asymmetric Storage Virtualization in the Netw	ork.	
	b)	Describe various Backup Topologies used in storage networks.	[8]	
Q8)	Solv	ve ANY TWO of the following questions :		
	a)	Explain Business Continuity (BC) terminology and BC planning life cycle.  [9]		
	b)	Explain Storage virtualization in I/O Path.	[9]	
	c)	Describe Backup Process. Describe Backup and restore Operations	.[9]	



Total No. of Pages: 2

### T.E. (Computer Science & Engg.) (Part - III) (Semester - V) (Revised) Examination, April - 2016 SYSTEM PROGRAMMING

Sub. Code: 66294 Total Marks: 100 Day and Date : Saturday, 30 - 04 - 2016 Time: 10.30 a.m. to 1.30 p.m. Question No. 4 and 8 are compulsory. 1) Instructions: Answer any two questions from Question No. 1, 2 and 3. 2) 3) Answer any two questions from Question No. 5, 6 and 7. Figures to right indicate full marks. 4) Discuss Language processing activities in detail. [8] Q1) a) List and discuss elements of assembly language programming. [8] [8] Explain nested macro calls with an illustrative example. Q2) a) [8] Explain the fundamentals of language specification. b). [8] Write in detail pass structure of an assembler. Q3) a) b) Discuss in detail, along with sketch/block diagram, the design of a macro [8] preprocessor. [18] O4) Write short note on: LEX and YACC LPDT's. Advanced Assembler Directives. Macro Expansion.

			P-816
Q5)	a)	State and discuss Linking for overlays.	[8]
	b)	Discuss in detail; aspects of compilation.	[8]
Q6)	a)	Explain Steps in Program Development.	[8]
	b)	Write in detail for Intermediate code for Expression.	[8]
Q7)	a)	Explain memory Allocation in Block Structured Languages diagram.	s with suitable
	b)	Write and Explain Relocation Algorithm.	[8]
Q8)	Wri	ite short note on: (Solve any three):	[18]
	a)	User Interfaces.	
	b)	Debug Monitor.	
	c)	Compilation of Control Structures.	
	d)	Software Tools for program development.	

P.T.O.

Total No. of Pages: 2

Seat No.

T.E. (Computer Science & Engineering) (Part - III) (Semester - V) Examination, May - 2016

### SYSTEM PROGRAMMING (Old)

Sub. Code: 45602 Total Marks: 100 Day and Date: Monday, 02 - 05 - 2016 Time: 10.30 a.m. to 01.30 p.m. Question No. 4 & 8 are compulsory. Instructions: 1) Answer any two questions from each section 2) Figures to right indicate full marks 3) SECTION - I List and explain assembles directives in detail. [8] 01) a) Explian in detail; Data structures of macro preprocesser with its content. [8] b) [8] Explain two pass assembler in detail. Q2) a) What is meant by Intermediate representation of program? Explain it in [8] detail. Explain the fundamentals of language specification. [8] Q3) a) State & explain the advanced macro facilities with example. [8] [18] Q4) Write short note (any three) Statements in assembler. Macro Expansion b) Language Processor Nested Macro

			P - 904
		SECTION - II	
Q5)	a)	What is object module? Describe the components.	[8]
	b)	Explain relocation algorithm.	[8]
Q6)	a)	State & explain the different editors in detail.	[8]
	b)	With neat diagrace. Explain the design of linker.	[8]
Q7)	a)	Explain software tools used for program development.	[8]
	b)	Explain the terms	
		i) Linking Overlays.	[4]
		ii) Loader	[4]
Q8)	Wr	ite short note (any three)	[18]
	a)	Self relocating programs	
	b)	Memory allocation techniques	
	c)	Programming Enviranment	
	d)	Aspects of compilation	